

The Fourier Transform and Its Applications - Lecture 03

Instructor (Brad Osgood): I love show biz you know. Good thing. Okay. All right, anything on anybody's mind out there? Any questions about anything? Are we all enjoying our first problem set to class? I guess, Thomas posted some typos. I'll correct those. I just had a chance to look at it this morning. There was some evidently minor typo's in the problem set. So I'll look it over and repost the version of it. I don't think there's anything there that would confuse anybody. All right? Okay. Let me remind you where we finished up last time. We took an important first step in understanding the analysis and undertaking the analysis of periodic phenomena and trying to represent a general periodic phenomena by the sum of much simpler periodic phenomena under this is complex exponential? So think in terms of sines and cosines, all right?

So last time, I say we took the first step in analyzing general periodic phenomena via the sum, so several combination, a linear combination of simple building blocks, simple periodic phenomena. So let me remind you what we did because it's very important that you realize what we did and what we didn't do. We said suppose that you can write a periodic signal in a certain form what has to happen. So we start off by saying F of T is a given periodic function, periodic signal. Function, signal same thing. And just to be definite we took it to have period one, all right? And the question is can it be represented in terms of others and suppose it can be represented in terms of other simple signals of period one, namely the complex exponential.

So suppose we can write F of T as a sum, say something like this. Okay? K from minus N to N , cease of K , E to the two πI , KT . There was a question, by the way, somebody sent me an e-mail about why the sum is symmetric and so why does it go from minus N to N and we talked a little bit about this last time. This is also discussed a little bit more in the notes. You can think in terms of sines and cosines, all right? And the idea is that if you have a real signal the coefficient [inaudible], but it bears repeating. The coefficient satisfying an important symmetry relationship. The complex numbers they cease of minus K is equal to cease of K bar and because of that the positive frequencies combines with the negative frequencies. The positive terms combine with the negative terms to give you a real part. So will give you essentially a sum of cosines. Okay?

Or sum of sines and cosines because the values are complex. And it's a symmetric sum. Instead of going from one to N or zero to N , if you use complex exponentials it goes from minus N to N . The proof of the helpfulness of this representation will just become apparent as we use it, all right? As I said before, the algebraic work in the analysis is just made incomparably easier by using complex exponentials than real sines and cosine'. Just the calculations become that much easier. All right.

So, once again, suppose we can do this. Then what we found is the coefficients had to be given by a certain formula. So then the coefficients are given by C sub- K is the interval from zero to one, E to the minus two πI , KT times F of T , DT , all right? It's an explicit formula for the coefficients. And in principle that's known, all right? If you know the function then you can carry out the integration in principle. And I want to remind you

that this formula – there were two parts of deriving that formula. There was a sort of algebraic part, where we just try to isolate the K coefficient and that certain way, but then the analytic part invoked a little calculus where to solve for the coefficient I had to integrate. This depended on a very important relationship of the complex exponentials. This I'll write over here – oh, right here.

The interval from – I'll write it over here. The interval from zero to one, $e^{j\omega t}$ to the, say, $e^{j(\omega - \omega_0)t}$, $e^{j\omega t}$ to the $e^{j(\omega - \omega_0)t}$, $e^{j\omega t}$ to the $e^{j(\omega - \omega_0)t}$. So that's interval from zero to one if I combine the two ended up $e^{j\omega t}$ and minus $e^{j\omega_0 t}$, $e^{j\omega t}$ to the $e^{j(\omega - \omega_0)t}$. That's either one if ω is equal to ω_0 . So in that case I'm just integrating to the zero, I'm just integrating one. Where it's equal to zero if ω is different from ω_0 , all right? Fundamental relationship. We'll see that making its triumphant return a little later on. All right.

Now, that's fine and that was a very important first step, but it was only the first step. The second step is to turn the question around, all right? The first step says suppose we can write the function in this form, then the coefficients have to be given by this formula. The second step is to turn that around and ask the following: When is that really possible? So I want to turn this around. So, again, you're given $F(t)$ periodic of period one, all right? I know what the answer has to be, all right? In a sense, I know what the coefficients have to be. They have to be given by this, so I'm gonna define them, all right?

Define – and I want to use a different notation. I want to introduce a different notation that's quite standard in this subject. Define F_k to be this interval. The interval from zero to one of $e^{j\omega t}$ to the $e^{j(\omega - \omega_0)t}$, F_k of T , $e^{j\omega t}$ to the $e^{j(\omega - \omega_0)t}$. So, again, in principle you can compute this, all right? You're given F . You can carry out the integration of F against this complex exponential. And it's often then by F_k and this is called the k th Fourier coefficient of F . What did we say? k th Fourier coefficient, all right? So it depends on F and, in fact, it can be viewed as a transform of F , although we won't use that terminology – well, I won't stress that terminology quite so much now because it will become much more useful when we talk about the Fourier transform. It's not the Fourier transform. This is the Fourier coefficient.

So it's a transform of F , but evaluated on the integers. For each k , I have a corresponding number F_k given by this interval. And the question is, do we have – can we write the function? Can we sit beside the function in terms of its Fourier coefficients? Can we write $F(t)$ is the sum k equals minus N to N , $F_k e^{j(\omega - \omega_0)t}$ for sum N ? Is there some sum of these things that will allow us to express the given periodic function in terms of these simple building blocks? That's the question. I say, I know what the answer has to be if we can do it. The answer has to be given – such an expression has to involve this. That's what I talked about last time. The question is does it really work?

If it does, if a statement like this is true you have to believe that it gives you incredible power because, again, a general periodic function can be decomposed in this way into very simple terms. Analyzing a very complex system of periodic inputs, periodic outputs might be possible to do by analyzing what the system does to the relatively simple inputs and outputs given by the complex exponentials, all right? So if so we can analyze

complex systems, simple building blocks. Not a great sentence here, but you get what I mean. Simple components, simple building blocks. I'd like another try at that sentence, but I think I'd just rather leave it there, all right? Okay.

Now, this method is only gonna be really helpful if it's fairly general. And that's always been the question I've raised a couple times. How general really is this? How general can we expect this to be if it works? All right. Is it worth putting the time and effort into even addressing this question if it's only gonna work in a few specialized cases that somehow we can handle an ad hoc basis when they came up. Well, let me give you a little warning here, all right? Let me show you the kind of things, not to be negative about it, but let me show you how high the stakes are, all right? This is a very high stakes question. And let me do that by a couple of examples, all right?

Examples that are natural enough they can come up fairly easily in applications. Let's look at some examples of some of the kind of signals that could come up. For example, you could take a signal that looks like this, all right? I'll draw it over here. I'll just draw the graph. Something that looks like this. It could model a switch that's periodically on or off, zero or one, current is flowing or it's not flowing. So something like it's one for half a second and then zero for half a second, all right? That's the basic period and then it repeats. So one down to zero. One-half and then it repeats and it goes up, then it's on, then it's off, then it's on, then it's off, and so on and so on. Okay? So one, three halves, two, and so on and so on, all right? That's a periodic function and it repeats also for the negative numbers. That's a periodic function of period one, all right? So switch on for half a second, off for half a second and repeats. All right. Can we expect to write, let's call this F of T , all right? There's the graph, and I can write down the formula for it. Can we write F in the form? I can compute the coefficients. I won't do it, but, in fact, the coefficients are calculated in the notes, all right? You can carry out the integration. It's not a complicated interval to carry out. You're just integrating the function one over the interval from zero to a half. That's all of the function times a complex exponential. So you can compute easily \hat{F} of K . \hat{F} of K would be, in this case, the interval from zero to a half. Let's say, I won't carry it out. E to the minus two pi I , KT times one DT , all right? It's one on the interval from zero to a half and zero on the interval from one-half to one. You only compute it on the interval on one period, on the interval from zero to one-half and that's an easy interval to figure out. And we write F of T is sum from K equals N to N , \hat{F} of K , E to the two pi I , KT . That's the question. And the answer is, no or at least not with a finite sum. But I hate to build up all this drama asking this fundamental question only to answer it no for a relatively simple example. So the answer is no, not for a finite sum. Why? Because the complex exponentials thinking they're just sines and cosines, all right? They're continuous. And the sum of a finite number of continuous functions is continuous. It can't possibly represent a discontinuous phenomenon. You can't represent a discontinuous phenomenon by a continuous phenomenon, all right? You learned that theorem back in calculus, you know. Some jerk of a math teacher probably said something like and the sum of two continuous functions, of course, is continuous. And you said, yeah, right. Okay, fine. What's the point? Well, here's the point right now for the first time. This limits what you can do. It limits what you might want to do. You can't represent a discontinuous function by the sum of a finite

number of continuous functions. Bad luck, all right? Well, what if a function is continuous at least, all right? But maybe has a corner. So let's look at the second example. Let's say a triangle wave. Something that looks like this. Up, down, up, down, up, down, and so on. So on an interval from zero to one. So it's periodic of period one and, again, the power of these, along the negative axis also are for negative values of T . So, again, we can easily compute the Fourier coefficients. That's not a problem. They exist. It's not a problem to carry out the integration and, again, that's done. I think it's worked out in the notes explicitly and if not it's easy enough to do. I will not do it in public. Again, you can compute the Fourier coefficients. Has to be integrated in two pieces. Has to be integrated. The interval from zero to a half of the function T times the complex exponential plus the interval from one-half to one of the function of whatever this is on the corresponding interval times the other times the complex interval. But you can do it, all right? It requires a little bit of work, but it's not hard. You can do it.

Can we write, I'll call this F of T , again. My generic error function is always called F , F of T . Can we write, again, the corresponding sum? Sum K equals minus N to N , E to the F head of K , E to the two π I KAT . And, again, the answer is no. Not for a finite sum. Why? Well, because it's your jerk of a calculus teacher probably told you if your two functions are differentiable then the sum of two functions is differentiable. And you said, fine, fine, whatever. And it didn't seem to matter at the time, but now it matters because this function is not differentiable. It has a corner, all right? But the complex exponentials are just sines and cosines. They are differentiable. Their sum is differentiable. You can't represent a non-differentiable function as a finite sum of differential functions. It won't work. You just can't do it. The right-hand side is differentiable. The left-hand side is not differentiable. Okay? Now, we could go on like this with more and more bad news, all right? That is, if there is a discontinuity in –so here's the discontinuity in the first derivative, all right? There's a corner here. We could draw examples that would look smoother, but we could draw examples where there's this continuity in the second derivative or maybe the first and second derivatives are fine, but there's discontinuity in the third derivative and so on and so on. If there is any lack of smoothness, if there is any corner, no matter how smooth that corner looks, if there is some discontinuity in some high derivative you're screwed, to use a technical term. All right?

Any discontinuity in any derivative includes writing F of T is this sum. Sum from K equals minus N to N minus N to N of F hat A , E to the two π I , KT for a finite sum because these functions are infinitely differentiable. These functions are as smooth as they can be. They're sines and cosines. And you can't take the sum of those sines and cosines and put them together and get something that's not infinitely differentiable, all right? So this great idea – we might as well quit now or take the rest of the quarter off. Because it doesn't look very general at all. I mean, the kind of signals you come up against may have jumps, may have corners, may have discontinuities, whatever. All right. Maybe we want to make an approximation that they're as smooth as can be and then we can use this. And it's an argument, but it's getting away from what we really hope to accomplish here.

Let me, before I go any further, say that there's a maxim lurking here that's important, all right? That is, if we can't represent it as a finite sum then we have to turn to infinite sums or at least larger and larger finite sums. Sums of more and more terms. And the maxim that's lurking, and I'll say it now and then we'll go back to the general discussion, is that it takes high frequencies to make sharp corners, or any corners for that matter. Maxim is it takes high frequencies to make sharp corners or really any kind of, it sounds better if you say it like this, but really any kind of corner, all right? Any time there's some kind of discontinuity in some high derivative, that means that you're gonna have trouble representing that phenomenon as a finite sum. You're gonna have to take N larger and larger to try to represent it more and more accurately. It takes more and more terms, takes higher and higher frequencies to make that bend, all right? Even for a relatively high degree of smoothness. All right? Now, by the way, you may think, again, that this is an artificial maxim that is, real signals don't have sharp corners, but that's not true. I mean, all the time when you, and later when we talk about filtering, producing sharp corners as sharp as you can is actually an important part of signal processing. Sometimes you want to take a signal and cut off after a certain point. Either cut it off in time or cut it off in frequency. Some of you, I'm sure, have had some experience with this, all right?

Sometimes your signal starts out pretty smooth, but for other reasons you want to make it somehow less smooth. You want to cut things off and cutting things off can introduce high frequencies in trying to represent the signal that is something else that has to be dealt with, all right? So there are some very tricky and very practical questions that go along with this maxim. All right. Now, like I said, at this point you say well what's happened to this grand general program that you've been announcing? If it's not gonna work and if I can't consider finite sums to represent all but the most specialized phenomena, if there's any sum slight discontinuity in there at any level of smoothness, then what good is any of this? And the come back to that is we have to consider infinite sums, all right?

To represent the general periodic phenomena, periodic signals we have to consider infinite sums, all right? That's a mathematical point. As a practical matter, of course, you can't sum up an infinite series. You can only sum up an approximation, but if you want to have some confidence in what you're doing and if you want to know what errors you might have to analyze, the first thing you have to do is realize that you have to expand your purview from finite sums to infinite sums. So to represent a more general periodic phenomena we must consider infinite sums of the form, say, for minus infinity to infinity $\sum_{k=-\infty}^{\infty} c_k e^{j k T} e^{j k t}$. It may and be that not all these coefficients are non-zero. Some of them may be zero and so on, but for sure if the function has any sort of discontinuity at any level of derivatives then these coefficients are gonna go out and you're gonna have non-zero coefficients as far as you go out, all right?

Any non-smooth phenomenon signal will generate infinitely many, not just a finitely many, but infinitely many Fourier coefficients, all right? The only way you could possibly have a finite Fourier series is if the function you start out with were infinitely smooth, all right? Now, that's a problem, all right? I just want to say the stakes are high here because if you're gonna deal with an infinite sum mathematically, and even for applications, you have to talk about issues of convergence, all right? How accurate is this

gonna be? If I cut it off after a finite number of terms, how accurate is it gonna be? All right? If the series is converging and I cut it off after a finite number of terms maybe I have a certain amount of confidence that I'm getting a pretty good approximation to my function, all right?

But if the series is not converging and I still try to cut it off after a finite number of terms, what confidence do I have that I'm taking a reasonable approximation to the signal that I really want? So you have to deal with issues of convergence. You are forced to if you want this theory to apply at all generally. Okay? And, again, not just for mathematical reasons, but also for practical reasons. Now, that's hard, all right? There are a lot of very hard questions here and we're not gonna go into the mathematical analysis of all of them. I do want to give you a big picture. I want to give you some good news and some hard news, but ultimately pretty good news, about how this is dealt with because it has all been sorted out. But it took generations of mathematicians and scientists and engineers working on this to finally resolve all these issues.

Why is this so – I mean, talking about convergence of series is hard anyway. It's particularly hard in cases like this because the terms are oscillating, all right? The complex exponential, again, think in terms of sines and cosines, all right? If I split this up into its real and imaginary parts, sometimes the cosine is positive, sometimes the cosine is negative, sometimes the sine is positive, sometimes the sine is negative. So you have positive terms and negative terms and adding infinitely many of them up, all right? So convergence for infinite sines like this has to depend on some type of cancellations that are going. There has to be some sort of conspiracy that's making this series converge for a given value of T , all right?

You need a conspiracy of cancellations, how about that? To make such a series converge because of the oscillation, all right? And that's hard to study. That can be hard to study in a given case. I just want you to be aware of this that the stakes are high and the issues are real. Now, here's what I want to do. I want to talk about the situation. I want to give you a number of statements, theorems that cover what the story is here. And, again, we're not going to go through the proofs of these things. It's not so crucial for us the mathematical details. A lot of them are covered in the notes, not all of them, however, and I'll say a little bit more about that as well. But I do want you aware of where the hard parts are and what the answers are, all right?

So what I want to do is, I want to have a summary of the main results. That is the convergence when the function is continuous, which happens often enough that you want to know or, let me say, smooth. It has to be an infinite series if it's not infinitely smooth, all right? The convergence, or what passes for convergence, when you have certain discontinuities and here there is a nice and helpful statement about when you have a jump discontinuity, all right? These two cases are actually relatively straightforward. It's easy to remember and it's easy to have a certain amount of confidence in what the results are, again. Although, I won't prove it. I won't go through the proofs.

And, finally, the convergence issues in general and they involve some very really quite deep changes in the perspective that you have to adopt toward this circle of problems. Convergence in general, all right? You actually do have quite a broad general statement that covers pretty much all situations that come up reasonably in practice. But the notion of convergence is a little bit different and the mathematics involved in here it took a long time to sort out, all right? So this involves a fundamental change of perspective.

As said, I'm not gonna do the tails, but I at least want to say some of the words and I'll tell you why. Because it has become so pervasive that is, it's become so – the framework for studying convergence in general, even as it applies maybe to these simple situations, has become so standard that you will see this in all the literature, all right? You'll see in the engineering literature, the terms that I'm gonna use orthogonality, mean square convergence, L2, things like that. I'll say all those words and I'll tell you what they mean, but it's become absolutely the way of talking about these things. And if you look at modern treatments of signal processing, and I'm thinking, in particular, here of wave limit analysis, which has become very popular in recent years.

You'll hear about orthonormal basis for so and so and distinguish from the complex exponentials as orthonormal basis. You'll hear all the terminology that goes along with this point of view. So I think, at least, I want you to come away from this with some understanding and familiarity with the terminology that goes along with it, all right? That's as far as I want to go with it. But even that I hope is gonna be helpful for you. All right. So let me look at these cases, because these cases are pretty straightforward and they're good to know. Convergence when the signal is continuous. Yes, good news. It converges, all right? So that is if – so continuous case, all right?

So, again, you can form the Fourier series, all right? You have that the series $\sum_{k=-\infty}^{\infty} F_k e^{j k T} \text{sinc}(k T - Y)$ converges for each T to the value F of T point Y. Is that means that you plug in a value of T into this sum and add it all up, then you have a series of constants, and what will it add up to? It will add up to the value of the function F of T. So that's good, all right? If the function's continuous then you know the series is gonna converge and it's gonna give you the right value, all right? Good. Not so easy to prove, all right? It takes a little work to prove that and, again, that's sort of sketched out in the notes, all right? Not all the details, but a number of them. You can at least see the broad outlines. And you will find this discussed in various levels of abstraction in most mathematical books on Fourier analysis, Fourier series, all right?

But that's what to keep in mind there. So the continuous case is good. We call this point-wise convergence, again, because you plug in a value of T, a point in time, add up the series, which is then a sum of constants and you're guaranteed that the sum will converge to the function F of T. In the case the function is smooth actually, you get a little bit more. If the function is differentiable, the smooth case. So that's if you have various degrees of differentiability. If it has one derivative, if it has two derivatives, and then there's the question about are the derivative's continuous and so on, so I don't want to split hairs on this. And, again, there's a fairly precise statement that's given in the notes,

but it says this. So if it's smooth and the particulars continuous, so you know the series converges.

So, again, the series converges, the Fourier series, K equals minus infinity to infinity F hat of K , E to the two pi I , KT converges to F of T . That's the same as in the continuous case, but there's actually more to it than this that, again, can be helpful sometimes if you're trying to estimate errors. You actually get what's called uniform convergence and what that means – the way you should think about this is for different values of T you can control the rate at which the series converges. Same rate for different values of T . So, again, without trying to make it – I can make this precise, but I don't want to because it requires too much notation. So you can i.e. think of it this way, you can control, or you can estimate, the rate of convergence, how fast the series is converging.

Add different values of T depending on the degree of smoothness. What this often means is you get estimates on the size of the coefficients, you get estimates on the difference between the function, and a finite approximation, a finite version of the series, depending on the smoothness, all right? The smooth of the function is the faster it converges. That's one way of looking at it. And, again, without giving a technical definition of it. Yeah?

Student:[Inaudible]

Instructor (Brad Osgood): Well, what the uniform convergence means roughly and, again, what I don't want to write I don't want to write a lot of epsilon's and N 's and things like that, is if this is the function, all right? All right? It's periodics, or the pattern, repeats. Then what I mean by uniform convergence is that if you look at a finite approximation, so if you look at a finite version of the sum just going from minus N to N , then that will track. So this is F of T , all right? That's the original function. And the approximation does something like, you know, it tracks the function along the way. This is [inaudible] sum, all right? You can estimate uniformly over the interval how far the approximation is from the function, all right?

So instead of just saying at a particular point the series is converging, all right? So, again, if I pick a particular point here then the value of the approximation is approaching the value of the function. That's fine. That's what happens for the continuous case. For the smooth case, you can say more than that. You can say uniformly how close the approximation is to the function over the entire interval, over all from zero to one, all right? And you can give an estimate for that, all right? That's what the smoothness gives for you, all right? And, again, you could write that down precisely, but I'm not gonna do that.

There is actually a statement of this theorem that's given in the notes, if you're interested. And it's interesting. I mean, and, again, it can have some practical implications because you're never gonna work with an infinite series in practice. You're always gonna work with a finite approximation. So the question is can you estimate the error? If you're called upon, can you give some reasonable estimate for how far off you are? Not just at a point,

but uniformly over the interval where you're interested in making the approximation. So it can come up. So you have uniform estimate of the closeness. Okay? All right.

So that's the continuous case and the smooth case. So that's good news, all right? That's good news. That's nice. If the function is continuous the series are converging. If the function is smooth the series is converging and it actually, sort of, stays uniformly close to the given function. Now, I want to jump back, actually, to the discontinuous case because there is one situation that comes up often enough in practice that it's useful to know about and that's when you have a jump discontinuity. And, again, I'm not gonna prove this, but I think you should be aware of it and there's actually gonna be some problems that use it, or a problem that uses it. So if you have a jump discontinuity, functions can fail to be continuous in a lot of different ways. The simplest way a function can fail to be continuous if it has a jump discontinuity like the first example that I showed.

So the example of a switch where it's on, then off, all right? Something like this, all right? Where the signal jumps down or up. Okay? So EG. And there the theorem is, that is if a T knot is a point of jump discontinuity, this is a really cool result actually. Then this converges, then the sum minus infinity to infinity – well, yeah. I'll put it like this. Minus two pi I, KT , sorry, sorry, sorry. \hat{F} of K , the Fourier series, \hat{F} of K , E to the two pi I, KT does converge at T knot. It converges at the jump discontinuity, but the function doesn't really have a value of T knot, because it jumps. But it converges, actually, to the average value, all right? It converges to the point in the middle of the jump, to the average of the jump i.e. to one-half – let me write it like this one-half \hat{F} of T knot. This is usually the way it's written. \hat{F} of T knot plus \hat{F} of T knot minus, all right?

So what I mean by that is you're approaching T knot from the left, that's \hat{F} of T knot minus, it has this value. You approach \hat{F} of T knot from the right it has this value, that's \hat{F} of T knot plus, all right? They're two different values of jumps and if you look at the average of the jump, right in the middle, that's what it converges to, all right? Kind of cool. And this wasn't proved until, I think, the 1900's, sometime in the early part of the 1900's. So this was way after Fourier had done his initial work and people were struggling with a lot of these problems. And this is useful enough that it comes up in applications. So, for example, for the saw tooth, or not the saw tooth, for the switch periodic signal here, if it jumps from zero to one then at a value of discontinuity converges to one-half, all right?

So even sometimes people define this function to be one on the interval from zero to one-half, leaving out one-half. One-half at the discontinuity and zero from here to here, right? You sometimes see that definition given. And the reason why people sometimes give that definition is because they want to anticipate this result. So if they want to use Fourier's series, they say that that, you know, it's, sort of, consistent with the definition of the function in consistent with the property of the convergence of the Fourier series. This is not so easy to prove, all right? None of these things are really easy to prove. It requires a lot of work, all right? It requires a lot of estimates and careful analysis, but it's nice. It's very satisfying in some sense that it tells you – at least you know what the situation is.

I'm not saying it's easy to establish, but at least you know what the facts are, all right? That's good. That's good. Okay?

So any questions on that? This should be, sort of, part of your vocabulary. Yeah?

Student:[Inaudible] continuity?

Instructor (Brad Osgood):Then that's not a jump discontinuity, all right? What I mean by jump discontinuity, I mean it jumps between two finite values. Okay? Yeah. I'm trying to avoid – I mean, I'm talking to you in a somewhat informal way. I'm trying to avoid giving very precise definitions to all these things because you, sort of, know it when you see it, all right? You can do that, of course. You can give very precise statements here about the uniformity of approximation, about how it converges, and so on, but that's not so crucial for us. It's just you should know in general what the big picture is. Yeah?

Student:[Inaudible] point that ever function with jumps, so what about points where there are no jumps?

Instructor (Brad Osgood):Sorry?

Student:What about point where there are no jumps?

Instructor (Brad Osgood):All right. What about points where there are no jumps? So, actually, perhaps, what I should have done is give a more careful statement of the continuous case. The more careful statement of the continuous case is the series converges at any point of continuity, all right? So if a function – if it doesn't jump, if it's continuous at that point then the series converges at that point. Okay? So that would actually be a more precise statement of it. Oh, I better not stop asking for questions here, all right? As I say, I'm trying to avoid the infinite regression of making the statements as precise as I can. I can do that, but you don't want to see that. All right.

And, again, don't underestimate the effort that it took to do this, all right? When Fourier first came out with his ideas and we'll see that his original application, actually, on Monday. He was very bold. He actually said any function, not just any periodic function, because he was thinking of extending a function to be periodic by just repeating it, you know. He was thinking of functions, which die off and then repeating it. So he made statements like any function can be represented by such an infinite series. And people were scandalized by that, especially if they were French and the French are easily scandalized. Bonjour, any function, you are a fool, monsieur.

So it caused a great deal of consternation and it caused a lot of work to get done to try to sort these things out. So don't underestimate the effort that went into getting even this much. But now, this was still ultimately not satisfying because Fourier really set his sights very high. But any periodic phenomena, never mind smoothness, whatever, could be represented in some sense by a Fourier series, by this sort of infinite sum. And to sort

that out and to get to the truth of that really required an entirely different perspective. So I wanted to say a little bit about that. I'll only get to a little bit today and I'll finish it up on Monday, and then we'll see some applications of this, all right? All right.

So general case. That is not talking about continuity, not talking about smoothness, and so on, all right? In here, what's really involved is you need, we learned after decades, centuries of bitter experience, you need a different notion of convergence of the infinite series. You learn not to talk about what you think would be the most natural thing, point-wise convergence, all right? You learned by hard lessons. You learned it because it didn't work. I mean, ultimately you couldn't get an answer that was very satisfying. In these cases we're fine, but somehow under natural and fairly general situations, you learned not to ask for convergence of a sum like this, $\sum_{k=0}^{\infty} F_k e^{-kT}$ – let me just put general coefficients in there. Cease of K , E to the two π I , KTM . Even for general series, all right?

You learn not to ask for convergence of that at particular points. At values of T , all right? You've moved away from plugging in values of T and looking at the series of constants and asking whether or not converged, all right? And that was a hard step to take. Rather, what was ultimately learned was you get a satisfying answer if you asked for convergence in the mean, convergence on average. I mean, the proof that it was a good idea are the results that you can get if you take this point of view and it was a hard won point of view. So you get a better picture, more satisfying picture, if you ask for convergence in the average sense or also sometimes called convergence in the mean, and I will write that down, all right?

In engineering terms it's also sometimes called convergence in energy. You do see this term for reasons, which I'll explain, probably not today, but next time. Okay? Remind me. All right. Now, what does that mean? Well, you need to make some assumption on the function, all right? It's not maybe completely general in a sense the function's arbitrary, but the assumption you make on the function is pretty minimal. So, again, I'm assuming the function's periodic. So really everything takes place on the interval zero to one. It's only the properties on the function on the interval from zero to one that matters for us because everything is just repeated after that, all right?

So, I suppose, again, F of T is periodic period one, periodic period one, and you also suppose that it has the following property. That the interval – it's square interval. Square DT is fine. If the interval of the square of F is finite on the interval and that's not too hard a thing to insist on. It's not too restrictive a thing to insist on. There are functions that don't satisfy that. If a function goes off to infinity at a certain rate on the interval from zero to one, if it's unbounded, then it may not satisfy this. But certainly the functions that come up most often in applications are gonna satisfy a condition like this and this actually is sometimes the hypothesis of finite energy for reasons which we'll understand a little bit more later. Take this interval, it's often taken to be the total energy of the function depending on what the function represents. And so you're assuming that somehow the signal has finite energy, which is a reasonable physical assumption, all right?

Finite energy. All right. Then as it turns out, then you conform – the Fourier coefficients do exist. That's something that actually has to be proved separately because it's a question of integrability, but it's true. You conform the coefficients \hat{f}_k equals the integral from zero to one, E to the minus two πI , kT as before, f of T , DT , all right? Again, so that's actually now a separate issue that has to be verified because you're not assuming the function is continuous or anything else, but it can be done. And the punch line is, and it's quite a punch line, that you still get convergence of the series, of the infinite Fourier series, but not – and this board is floating up here. Let me do it over here. But not by plugging in points, but rather in an average sense as follows.

So then I'll write it like this. The interval from zero to one. I want to look at how close the function is to an approximating series, so that means a finite version of the sum. So the sum, the interval of the sum from K equals minus N to N of \hat{f}_k , E to the two πI , kT minus f of T squared, DT , all right? So I look at the average of the square of the difference between a finite approximation of the sum, makes perfect sense to form that, and the function. And the statement is that this tends to zero as N tends to infinity, all right? The series converges of the function in the average sense. The series converges to the function in the mean, all right?

The idea of integrating a function to get an average value is probably not so unfamiliar to you – one second. The idea of integrating the square, or the difference of the squares, is also probably more or less more familiar to you and, as a matter of fact, this is exactly, again, for reasons I can't explain today, exactly related to the least squares approximation of a function by a combination of complex exponentials. Now, you had a question?

Student:[Inaudible] convergence in the mean square?

Instructor (Brad Osgood):Pardon me?

Student:Is this mean square convergence?

Instructor (Brad Osgood):Yeah. Mean square convergence, thank you. I say convergence to the mean, maybe I should even call it mean square convergence. If you're familiar with that term by all means use it, all right? So it's mean square convergence. All right. So the result is – that I'm afraid we'll have to quit for today. That the function – the series converges to the function, right? That is, it makes sense to write, you write f of T equals it's Fourier series, K equals minus infinity to infinity, \hat{f}_k , E to the two πI , kT , but you have to understand what this equal sign means, all right? In this context, all right?

In this context you have to be careful here what this equal sign means. It doesn't mean pluck value of T and watch the series converge to the value of the function. It does not mean that. It means that if you compute that interval for a finite sum and let the degree go to infinity here, then that interval will tend to zero. The mean square difference will tend to zero. That's what that equal sign means, all right? That the difference between this and

a finite approximation tends to zero as the approximation gets better and better. The square, interval to square.

Now, that was a big change of view, all right? That was a big change in attitude to adopt that notion of equality, that notion of convergence, and so on. And it had profound far reaching consequences, all right? And, again, it took a long time to sort out. And we're out of time for today, so I can't tell you that. So on Monday I want to wrap this up. Not in all the mathematical details, only so far as to give you what the general picture is because you're gonna see it beyond this class. You're gonna see people use this terminology, use these ideas well beyond what we do in here, and it's really quite satisfying. It's a really quite thorough and satisfying coherent picture, all right? So more on that on Monday.

[End of Audio]

Duration: 52 minutes